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- GAMING Community OFF-TOPIC Community

Philosophical/Deep Religious Games?

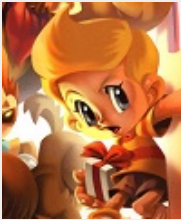
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Table with 2 columns: User info and Post content. Includes users DSEExpress, Son of Godzilla, Wunderchu, Amir0x, and Variable. Posts discuss Planescape Torment and Xenogears.

nerds in nerdland
(04-20-2006, 01:30 AM)
+ Quote

slug possesses. And say there was a slug out there, with a finger (or two), and these fingers represented games with deep philosophical storylines, then they would be horribly deformed and useless. If you looked at these slug fingers and extrapolated the morphology of human fingers from these abominations, then you would get a very bad picture of how human fingers look and function. I think the rest is self-explanatory

Amir0x
demodded, not denuttet
(04-20-2006, 01:30 AM)
+ Quote




#8

Originally Posted by **DSExpress**
just bought, thanks!!!

For me and the sake of all storyline loving gamers the world round, you must give the game a chance though when you start playing it. It starts a little slow, and the interface is a tad clunky, but once you get into it you will be blown away. Imo, it has the best ending of all time.


Uncle
Dave's *other* lieutenant
(04-20-2006, 01:31 AM)
+ Quote



#9

Gabriel Knight 3 had religious themes. Similar to the [REDACTED].
Awesome game too.

Archie
Second-rate Anihawk
(04-20-2006, 01:32 AM)
+ Quote




#10

Originally Posted by **DSExpress**
The engrossing storyline of Eternal Darkness has moved me. Are there any other games that have such a phenomenal storyline such as this?

Joke post?

Snaku
Sperm Receptacle
(04-20-2006, 01:33 AM)
+ Quote



#11

Originally Posted by **Variable**
The Longest Journey and Dreamfall perhaps?

Indeed, TLJ definitely. I'm sure Dreamfall won't dissappoint though.

PC Gaijin
Member
(04-20-2006, 01:54 AM)
+ Quote

#12

An ancient game, but A Mind Forever Voyaging from Infocom was overtly political. I didn't play this anywhere near its original release because Infocom had moved on to supporting the ST over the Atari 8-bits, but when I bought a PC in the early 90s I was able to play the game. It was already becoming somewhat dated by that point, and the leftist reaction in the game to the conservative revolution of the 80s struck me as almost silly. One of the most interesting games I ever played though, even if I didn't agree with its politics. You can run the game now on a Z-machine interpreter, but text adventures are an acquired taste (and this particular game isn't much of an adventure, there's very little puzzle solving).

Wink
Member
(04-20-2006, 01:55 AM)
+ Quote

#13

Originally Posted by **Amir0x**
For me and the sake of all storyline loving gamers the world round, you must give the game a



chance though when you start playing it. It starts a little slow, and the interface is a tad clunky, but once you get into it you will be blown away. Imo, it has the best ending of all time.

Listen to him. Change thread title to Planescape Torment Appreciation Thread!

Link1110

Member
(04-20-2006, 02:01 AM)

+ Quote

Pretty much any Shin Megami Tensei game.

#14

Andy787

Banned
(04-20-2006, 02:02 AM)

+ Quote

I've wanted to play Planescape Torment for a long time. Does it run on XP? And is the interface/game design as archaic as Fallout is? I think I'd love the Fallouts and PT, but I couldn't get past the way FO played, and I don't know if PT would run now days..

#15

arne

Universal acclaim.
(04-20-2006, 02:04 AM)

+ Quote



Tron 2.0.

I'm not kidding. It's essentially a messiah coming down from heaven to "save you" story.

#16

Red Blaster

downloading Angry Birds
(04-20-2006, 02:04 AM)

+ Quote



Vagrant Story

#17

xir

Likely to be eaten by a grue
(04-20-2006, 02:11 AM)

+ Quote



Anyone ever play Azreal's Tear?

#18

Wink

Member
(04-20-2006, 02:22 AM)

+ Quote



Originally Posted by **Andy787**

I've wanted to play Planescape Torment for a long time. Does it run on XP? And is the interface/game design as archaic as Fallout is? I think I'd love the Fallouts and PT, but I couldn't get past the way FO played, and I don't know if PT would run now days..

No problems with XP. The game gives you some really good reasons to deal with its "not-so-up-to-date-interface/design", though I think it plays "better" than Fallout, got used it to it faster than I thought at the beginning.

#19

miketabs02

Member

Vagrant Story ????

#20

(04-20-2006, 02:23 AM)

+ Quote

are you kidding ?? granted the the game was amazing ie graphics, sound and most importantly gameplay (being the one of the most enjoyable rpg's to play around) where all top notch, but the 'story' that tied everything together was one of the most convoluted and downright incoherent of that gen. not sure if it was just a really sloppy translation, or if square's script writers really are that daft , either way vagrant story's plot was a complete joke. dont let the pretty production values fool you.

Correct me if im wrong.

as far as philosophical games go, shadow of the colossus is the only game ive played that really delt with it in a subtle but mature way. unlike say, xenogears

Kevtones

Member

(04-20-2006, 02:59 AM)

+ Quote



Killer 7 is a powerhouse for subtexts....

#21

meltpotato

Member

(04-20-2006, 03:02 AM)

+ Quote

well Valkrye Profile is a kinda obvious one.

#22

CurseoftheGods

Junior Member

(04-20-2006, 03:02 AM)

+ Quote



Originally Posted by **DSEexpress**

The engrossing storyline of Eternal Darkness has moved me. Are there any other games that have such a phenomenal storyline such as this?

edit: changed title

Huh? Eternal Darkness' story blows.

#23

Ponn01

Member

(04-20-2006, 03:09 AM)

+ Quote



There I said it. You know, come to think of it Einhander's story for a shooter was pretty damn deep, especially towards the end and had one of those first "WTF" moments for me in a game pertaining to storyline twist.

#24

John Harker

Definitely doesn't make things up as he goes along.

(04-20-2006, 03:33 AM)

+ Quote



Killer7 and Xenogears *all the way*

#25

Campster

#26

Do you like my tight white sweater? STOP STARING (04-20-2006, 03:54 AM)

+ Quote



"Philosophical/Deep Religious Games?"

I'll tell you about them as soon as some exist.

bitterazngurl

Member (04-20-2006, 03:55 AM)

+ Quote



Originally Posted by **Link1110**

Pretty much any Shin Megami Tensei game.

agreed. especially digital devil saga 1&2. sheez, it's hard to keep up, but the story is gripping, deep, and *very* metaphysical.

#27

dasein

Member (04-20-2006, 03:58 AM)

+ Quote

it definitely would be nice to have a game with some of the existential/metaphysical themes like those of Neon Genesis Evangelion and Serial Experiments Lain

#28

VultureDude

Member (04-20-2006, 03:59 AM)

+ Quote

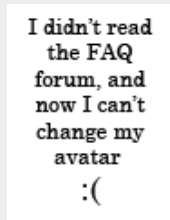
Killer 7 was a wonderful critique of modern superpowers

#29

BiPolarGod

Member (04-20-2006, 04:26 AM)

+ Quote



Star Ocean: Tot is semi-religious and deep... but its mostly just philosophical psycho-babble that's too cheesey for it's own good.

Good gameplay, but ... the ending sort of ruins it.

#30

Gatsu25

Formerly Wakune (04-20-2006, 04:27 AM)

+ Quote



Originally Posted by **Amir0x**

people will say Xenogears, but you must ignore these people

if you're looking for an engrossing storyline - PLANESCAPE TORMENT. do it. Especially because if ED is your standard for phenomenal storylines, PT is practically going to make your mind melt.

Seriously, ignore anyone that recommends a game with Xeno in the title

#31

Beezy

in the heezy fo sheezy (04-20-2006, 04:29 AM)

+ Quote

There's so much shit in Killer 7 that I didn't know/realize.

#32

Kevtones

Member (04-20-2006, 04:36 AM)

+ Quote

Originally Posted by **Beezy**

There's so much shit in Killer 7 that I didn't know/realize.

IMO Killer 7 has GREAT REPLAYABILITY because of this. Each time (four times I have beaten the game)...I've come out with a greater understanding and a broader sense of all the ideas being presented. Also, there are TONS of little details or dialogue snippets that you simply won't catch 1-2

#33



times through. Its a crazy and fucking genius videogame.

BiPolarGod

Member
(04-20-2006, 04:41 AM)

+ Quote

I didn't read the FAQ forum, and now I can't change my avatar :(

Originally Posted by **Wakune**

Seriously, ignore anyone that recommends a game with Xeno in the title

#34

Agreed. The first installment put too much on the table.. then Xenosaga II completely retold the first story again... and was just quite shitty. Plus with the loss of a head designer or whatever.. the tale will soon fall below just like the end of Xenogears did when they lost funding.

And Killer 7... great game. But ... not so much a religious game as it's just deep. But deep in a freaked out since. Which is fucking awesome and where most people don't go these days.

Try playing the Shin Megami Tensei series... most have to do with demons and post-apocalyptic Japan. Then rebuilding the city how you see fit; Evil, Good, Neutral, etc. You get to choose.

John Harker

Definitely doesn't make things up as he goes along.
(04-20-2006, 04:43 AM)

+ Quote



Originally Posted by **Wakune**

Seriously, ignore anyone that recommends a game with Xeno in the title

#35

I would absolutely love a detailed, thoughtful explanation of why you feel this way.

Mefisutoferesu

Clearly does not remember the events that transpired on January 12, 1996.
(04-20-2006, 05:24 AM)

+ Quote

All things MegaTen
All things Xeno
All things Soul Reaver
Blood Omen 1 (2 was trash)

That's about all I can think of off the top of my head.

Joke games : Castlevania: SotN ^^

#36

Mau @

Member
(04-20-2006, 05:39 AM)

+ Quote

OMFG Im terribly disturbed that there's no Silent Hill mention

#37

Jewbacca

Banned
(04-20-2006, 05:52 AM)

+ Quote



took my breath away.

#38

Andrew2

Banned
(04-20-2006, 06:03 AM)

+ Quote

Einhander :)

this explain

http://db.gamefaqs.com/console/psx/f...ander_plot.txt

#39

Speevy

Member
(04-20-2006, 06:13 AM)

+ Quote

Phantom Dust. It doesn't have to make sense, does it?

#40



sangreal

Member
(04-20-2006, 06:25 AM)

+ Quote



Originally Posted by **Uncle**

Gabriel Knight 3 had religious themes. Similar to the [REDACTED]. Awesome game too.

Damn, I was going to say Gabriel Knight 3

#41

Tarazet

Member
(04-20-2006, 06:31 AM)

+ Quote



Originally Posted by **meltpotato**

well Valkrye Profile is a kinda obvious one.

Riviera: The Promised Land has a similar setting, that is, the Norse legend of Ragnarok. It's funny: the storyline is the kind that *could* be deep, deeper than VP even, but the writing quality is too superficial and that severely drags it down.

#42

Raven.

Banned
(04-20-2006, 07:39 AM)

+ Quote



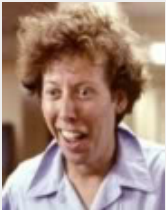
Valkyrie Profile and Xenogears(it's a masterpiece, though, it has its cheesy moments...).

#43

hobbitx

Member
(04-20-2006, 01:57 PM)

+ Quote



Originally Posted by **Mefisutoferesu**

- All things MegaTen
- All things Xeno
- All things Soul Reaver
- Blood Omen 1 (2 was trash)

That's about all I can think of off the top of my head.

Joke games : Castlevania: SotN ^^

I was gonna die if someone didn't mention the Kain games. Those are cream of the crop as far as I'm concerned, storywise anyway. Put me down for Xenogears too, fuck the haters.

#44

Koshiro

ABORT POST
ABORT ABORT ABORT
(04-20-2006, 02:16 PM)

+ Quote

Grandia 2 popped into my head when reading the thread title, it is very heavy on the main religion of the people (it is the basis for the entire story), and you're searching for stuff in religious texts etc etc. Doesn't get more religious really.

#45



djtiesto

is beloved, despite what anyone might say
(04-20-2006, 02:28 PM)

+ Quote



Yeah, gonna back Link up with the Shin Megami Tensei recommendations... playing through DDS1 - the game features a very heavy Hindu/Buddhist influenced setting and storyline. Plus the game is pretty badass too. #46

Illuminati

Member
(04-20-2006, 02:33 PM)

+ Quote

Probably not the greatest examples, but Final Fantasy X is based around religious values even if it is a fictitious religion (the Fayth). Also Final Fantasy IX has a lot of philosophical undertones such as Vivi questioning his existence and if he is alive, Zidane\Kuja coming to terms with who they are, etc. Another example of a game based around religion, fake also, the Silent Hill series. The whole thing about Samuel and the birthing of a god, etc. #47

Last edited by Illuminati; 04-20-2006 at 02:38 PM.

PolyGone

Banned
(04-20-2006, 02:37 PM)

+ Quote

something mentioned Vagrant Story. Its not necessarily the good side of religion, but man that game is fucking genius. seriously. [REDACTED] #48

SpoonyBard

Member
(04-20-2006, 02:43 PM)

+ Quote

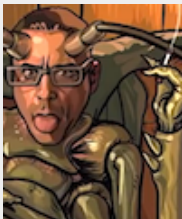


For some reason I want to say Loom (Philosophy). Maybe because I am going to play it again soon. #49
Also Xenogears and Lunar (2?) had some religion crap happening.

teruterubozu

Member
(04-20-2006, 02:51 PM)

+ Quote



Satan's Hollow #50

Raven.

Banned
(04-23-2006, 06:04 PM)

+ Quote

I should add the Berserk games, thankfully you can also see the series or read the manga, to save some time and get to the nitty-gritty details. #51



fartblast
Banned
(04-23-2006, 06:38 PM)

[+ Quote](#)

Halo 2

#52

it has an ark, a holy crusade, and jesus (th emaster chief). what more could you ask for?

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